

FIFA XBOX One Rules

I. Game Settings

- o Settings are:
 - World-Class Difficulty
 - 5 minutes per half
 - Tele broadcast camera
 - Injuries and handballs off
 - Normal game speed
 - Stadium choice will be given to the home team.
 - Teams: Both players may choose any team they would like throughout the tournament. However, no special or all-star teams may be used.
- o Each player will be given two (2) minutes to manage his/her team and customize his/her controller before the match begins.
- o Custom settings will NOT be used at any time. Custom settings include any setting within the User, Gameplay, and CPU Custom Settings menu.
- o As a courtesy to the opponent, substitutions can only be made during a dead ball.
- o Team jerseys must be contrasting colors--preference given to the home team.
- o If the game goes into overtime, the competing individuals will play two - 5 minute overtime periods with golden rule in effect. If there is no winner by the end of the period, players will continue with Penalty Kicks. The golden goal rule is not in effect in the Finals.

II. Additional Information

- o Personal Xbox One Gamertags/Profiles are not allowed for this tournament.
- o No modifications to the game, difficulty settings, hardware, etc. are allowed.

- o Only the tournament official will be allowed to start the match. Starting a round without the tournament official's consent, will forfeit both teams of that round.
- o Each player is responsible for customizing his/her controller settings, etc. before the start of the match. An in-progress match will not be halted to change player settings.
- o In the event of a power outage, accidental unplugging, system freeze or some other event not in either player's control that would not allow the participants to finish the game, the game will be restarted if it is in the first half. If the game is in the second half and the differential is three or more, the game will be over.
- o **Cheating:** Players found to be cheating (including but not limited to: exploiting flaws in the maps, physically interfering with an opponent during a match, intentionally causing lag or other issues with the connection) will be banned from the tournament and their team will be forced to forfeit the current round.
- o **No-shows:** Individuals who do not show up or are late for a round will be disqualified from the tournament.
- o Decisions of tournament director(s) and official(s) are final.
- o Please remember that the goal of this tournament is to have fun. By registering and participating in this tournament, players give their approval of the above rules.