## **Climbing Competition Overview**

- There are two (2) divisions: Men's & Women's Beginner, Men's & Women's Open.
- The highest scorers in Men's & Women's Beginner receive prizes. The top five (5) competitors in both Men's & Women's Open will compete in a finals round, and the top three (3) receive prizes.
- As participants choose their division, Outdoor Adventures reserves the right to change a climber to a higher division if they exceed the expectations for their chosen division.
- Fly Higher Climbing Competition is a redpoint-style competition where competitors will be permitted 6 hours to climb as many different routes as they wish as time allows. The Open Division will have a finals round. The top five (5) men's and women's climbers advance to the finals round from the Redpoint round.

## **Climbing Rules**

- Competitors declare their intention to attempt a route by handing their scorecard to the judge who will call competitors in order of the scorecards received.
- Competitors or judges may not give "Beta," (advice) to a competitor while another competitor is attempting the route. Beta may be given to a competitor between attempts if asked.
- The climber must have full control over the start hold(s) with their feet off the ground to start a route.
  The climber is finished with a boulder problem when they demonstrate control of the final handhold, fall, or use an off-route hold.
- A climber may call a technical incident. A technical incident occurs when the climber's progress is impeded by some external event (i.e., loose hold, etc.).
- Upon completing a route, the judge will award the appropriate number of points and note this on the scorecard.
- A one (1) is marked in the attempt's column when a competitor flashes the route. They will receive a 10% flash bonus.
- The climber must turn in their scoresheet to a judge before leaving after their climbing session. The final score consists of the climber's top five (5) route scores.

## **Safety Rules**

- All regularly posted Rules and Etiquettes are in place.
- Do not climb over the wall; only hands should go to the top.
- Do not climb above or below other climbers. Do not walk directly underneath someone climbing.

## **Competition Scorecard**

Full Name: _		Grouping:	Men's	Women's
Email:				
Circle one:	Beginner	Oper	า	

			Judge	Points				Judge	I
Problem #	Attempts	Flash	Initials	Earned	Problem #	Attempts	Flash	Initials	
100		x 1.1			2100		x 1.1		
200		x 1.1			2200		x 1.1		
300		x 1.1			2300		x 1.1		
400		x 1.1			2400		x 1.1		
500		x 1.1			2500		x 1.1		
600		x 1.1			2600		x 1.1		
700		x 1.1			2700		x 1.1		
800		x 1.1			2800		x 1.1		
900		x 1.1			2900		x 1.1		
1000		x 1.1			3000		x 1.1		
1100		x 1.1			3100		x 1.1		
1200		x 1.1			3200		x 1.1		
1300		x 1.1			3300		x 1.1		
1400		x 1.1			3400		x 1.1		
1500		x 1.1			3500		x 1.1		
1600		x 1.1			3600		x 1.1		
1700		x 1.1			3700		x 1.1		
1800		x 1.1			3800		x 1.1		
1900		x 1.1			3900		x 1.1		
2000		x 1.1			4000		x 1.1		

Total of T	op 5:		
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